

12 Point Pictures



# MOBO

a film by Kevin Marron



## LOGLINE

On his first night in Ireland, a Nigerian boy escapes unpacking to battle ancient monsters with his fearless neighbour, discovering friendship, imagination, and belonging through shared myth and childhood adventure.

## GENRE

Magical Realism

## SETTING

Anytown Ireland. A small town with a handful of converging streets, surrounded by trees and green fields, and the promise of adventure if you're brave enough to look...

## SYNOPSIS

Nine-year-old Mobo Oni has just arrived in a small Irish town with his parents. Restless as his parents unpack and settle in, Mobo wanders up the street and is drawn into a local toy shop, where a dark, illustrated book of Irish myths captures his imagination. That night, his mother finds him asleep with the book, and indulges his excitement as he speaks of ancient warriors and dreams of adventure in this unfamiliar place.

Later, as Mobo lies awake in bed, a horned shadow crosses his ceiling and a figure appears at his window. It's Gráinne, the girl next door, dressed as a warrior and on a mission to defeat Balor of the Evil Eye, the Fomorian king returned to the area. Armed with a toy bow and arrow, Mobo follows her into the night, stepping willingly into her game.





When Mobo dons a handmade mask, the ordinary street transforms into an ancient forest. Together, the children stalk their enemy, the world reshaped by imagination and shared belief. At the height of the battle, Mobo fires his arrow – and the illusion breaks, revealing Balor to be Gráinne’s Grandad, not a monster at all.

Sent home laughing, Mobo and Gráinne part as friends, already planning more adventures. The next morning, Mobo heads to school excited, carrying his imagination with him and beginning to weave his own stories – and culture – into the world around him.

## THEMES

Mobo is a story about belonging and finding one's place in the world through friendship, adventure, and joy. It explores culture as something living and shared – not just inherited, but discovered through play, curiosity, and connection. By opening up Irish mythology as a destination, the film celebrates how stories help us understand where we are and who we are becoming. At its heart, Mobo champions the power of a child's imagination, its ability to transform fear into wonder, strangers into friends, and the everyday world into a wonderland of possibility.



# CHARACTERS



**Mobo** – inquisitive and excitable, he loves to get immersed in a good story



**Gráinne** – always on the look out for an adventure. she's excited to have a new friend



**Balor of the Evil Eye** – he's just looking for a good back scratching tree



**Mobo's Parents** – loving and fun, they enjoy seeing Mobo excited in his new home



**Gráinne's Grandad** – he's perpetually charmed by Gráinne and her imagination



# STYLE

The magical realism in *Mobo* is achieved through traditional, in-camera craft rather than digital imagery. The world transforms not through visual effects, but through perspective, performance, and production design. Central to this is a fully practical puppet creature, inspired by the tactile, expressive creations of Jim Henson and the large-scale street theatre of Macnas. Balor is imposing yet handmade, his presence rooted in material, movement, the physical.

As the children step into the adventure, their everyday street clothes, homemade masks, and toy weapons are reshaped into the garb of the ancient Fianna – skull masks and animal headdresses, rough textures, and fierce weapons. This change is activated through the mask itself – when Mobo pulls it over his eyes, the street dissolves into a magical woodland. The game is afoot, inviting the audience to see the world as the children do, where imagination reshapes reality and play becomes legend.





## TOPE

An energetic adventure with a hint of danger that's easily overcome with joy and friendship. A love letter to the classic adventure films of my youth that inspired so many playtimes

## INSPIRATION

Willow - Labyrinth - Legend - The Dark Crystal



Macnas Parades - Wren Boys - Masquerades

## AUDIENCE

Mobo is designed to appeal to audiences of all ages. While rooted in the spirit of a children's adventure, it speaks equally to adults, inviting them back into the wonder, fearlessness, and imagination of childhood.

Through play, myth, and friendship, the film aims to transport viewers into the kinds of dreams and adventures that once made the world feel limitless.

A whole world of possibility...

## THANK YOU

